



Linear Algebra

Lecture 3 (Chap. 4)

Projection and Projection Matrix

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Projection to a Line

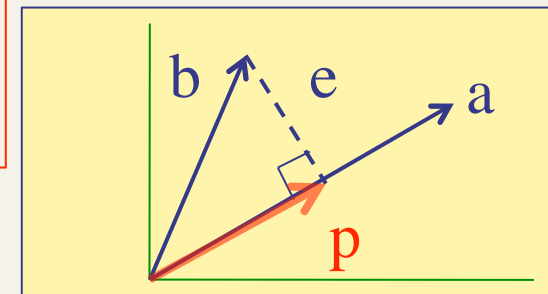
Projection Matrix P projects vector \mathbf{b} to \mathbf{a} .

Let $P\mathbf{b} = \xi\mathbf{a} = \mathbf{p}$, *error* : $\mathbf{e} = \mathbf{b} - \mathbf{p}$, $\mathbf{a} \perp \mathbf{e} \Rightarrow \mathbf{a}^T \mathbf{e} = 0$

$$\mathbf{a}^T \mathbf{e} = 0 = \mathbf{a}^T (\mathbf{b} - \mathbf{p}) = \mathbf{a}^T (\mathbf{b} - P\mathbf{b}) = \mathbf{a}^T (\mathbf{b} - \xi\mathbf{a})$$

$$\xi \text{ is a scalar} \Rightarrow \xi \mathbf{a}^T \mathbf{a} = \mathbf{a}^T \mathbf{b} \Rightarrow \xi = \frac{\mathbf{a}^T \mathbf{b}}{\mathbf{a}^T \mathbf{a}} \left(= \frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{a} \cdot \mathbf{a}} \right)$$

$$P\mathbf{b} = \xi\mathbf{a} = \mathbf{a}\xi = \mathbf{a} \frac{\mathbf{a}^T \mathbf{b}}{\mathbf{a}^T \mathbf{a}} = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T \mathbf{a}} \mathbf{b} \Rightarrow P = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T \mathbf{a}}$$



Projection to a Plane or to an N-dimensional Space

Projection Matrix P projects \mathbf{b} into the column space of A . Let

$$A = \begin{bmatrix} \uparrow & \uparrow \\ \mathbf{a}_1 & \mathbf{a}_2 \\ \downarrow & \downarrow \end{bmatrix}, \quad P\mathbf{b} = x_1 \begin{bmatrix} \uparrow \\ \mathbf{a}_1 \\ \downarrow \end{bmatrix} + x_2 \begin{bmatrix} \uparrow \\ \mathbf{a}_2 \\ \downarrow \end{bmatrix} = A\hat{\mathbf{x}} = \mathbf{p}, \quad \mathbf{e} = \mathbf{b} - \mathbf{p}, \quad A^T \mathbf{e} = 0$$

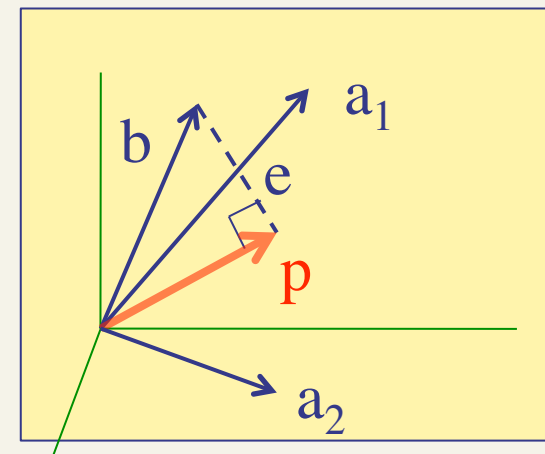
$$P\mathbf{b} = \mathbf{p} \in C(A)$$

$$\mathbf{b} - \mathbf{p} = \mathbf{e} \in N(A^T)$$

$$A^T \mathbf{e} = 0 = A^T (\mathbf{b} - \mathbf{p}) = A^T (\mathbf{b} - P\mathbf{b}) = A^T (\mathbf{b} - A\hat{\mathbf{x}})$$

$$\Rightarrow A^T A\hat{\mathbf{x}} = A^T \mathbf{b} \Rightarrow \hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b}$$

$$P\mathbf{b} = A\hat{\mathbf{x}} = A(A^T A)^{-1} A^T \mathbf{b} \Rightarrow P = A(A^T A)^{-1} A^T$$



Projection Matrix: $P=P^T=P^2$

- $P^T=P$

$$P = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} \Rightarrow P^T = \frac{(\mathbf{a}\mathbf{a}^T)^T}{\mathbf{a}^T\mathbf{a}} = \frac{(\mathbf{a}^T)^T(\mathbf{a})^T}{\mathbf{a}^T\mathbf{a}} = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} = P$$

$$P = A(A^T A)^{-1} A^T \Rightarrow P^T = (A(A^T A)^{-1} A^T)^T = (A^T)^T [(A^T A)^{-1}]^T A^T \\ = A(A^T (A^T)^T)^{-1} A^T = A(A^T A)^{-1} A^T = P$$

- $P^2=P$

$$P = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} \Rightarrow P^2 = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} = \frac{\mathbf{a}(\mathbf{a}^T\mathbf{a})\mathbf{a}^T}{(\mathbf{a}^T\mathbf{a})^2} = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} = P$$

$$P = A(A^T A)^{-1} A^T \Rightarrow P^2 = (A(A^T A)^{-1} A^T)(A(A^T A)^{-1} A^T) \\ = A(A^T A)^{-1} I A^T = A(A^T A)^{-1} A^T = P$$

- Show that $(M^T)^{-1} = (M^{-1})^T$ where M is an $n \times n$ matrix

Example 1

- Find the projection of vector $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ on vector $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$$\mathbf{p} = \frac{\begin{bmatrix} 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix}}{\begin{bmatrix} 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \frac{-1}{2} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix}$$

- Find the projection matrix P that projects any given vector in \mathbb{R}^2 to the vector $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$$P = \frac{\begin{bmatrix} 1 \\ -1 \end{bmatrix} \begin{bmatrix} 1 & -1 \end{bmatrix}}{\begin{bmatrix} 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix}} = \frac{1}{2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

Example 2

- Find (a) the projection of vector $\mathbf{b} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ on the column space of matrix $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}$ and (b) the projection matrix P that projects any vector in \mathbb{R}^3 to the $C(A)$.

Answer : There are two ways to determine projection vector \mathbf{p} .

Method 1: Determine the coefficient vector $\hat{\mathbf{x}}$ based on $A^T \mathbf{e} = 0$, then determine \mathbf{p} from $\mathbf{p} = A\hat{\mathbf{x}}$.

$$A^T \mathbf{e} = 0 = A^T (\mathbf{b} - \mathbf{p}) = A^T (\mathbf{b} - A\hat{\mathbf{x}}) \Rightarrow A^T \mathbf{b} = A^T A\hat{\mathbf{x}}$$

$$\Rightarrow \hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \end{bmatrix} \Rightarrow \mathbf{p} = A\hat{\mathbf{x}} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \frac{1}{3} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 4/3 \\ 2/3 \end{bmatrix} \quad (\text{a})$$

Method 2: Find the projection matrix P first, then determine \mathbf{p} from $\mathbf{p} = P\mathbf{b}$.

$$P = A(A^T A)^{-1} A^T = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{3} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \right) \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 & -1 \\ 1 & 1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{bmatrix} \quad (\text{b})$$

$$\mathbf{p} = P\mathbf{b} = \frac{1}{3} \begin{bmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 4/3 \\ 2/3 \end{bmatrix} \quad (\text{a})$$

Always use at least two different methods to verify your results